

## Bounty

Advance to the BANK.
Men collect f200, women collect f140.

In most countries, women still face an important pay gap. The WEF found that on average women across the world are paid just $63 \%$ of what men earn.

## Bounty

Bank error in your favour.
Men collect f200, women collect f140, unless a country card limiting their access to banking is active.

In most countries, women still face an important pay gap. The WEF found that on average women across the world are paid just $63 \%$ of what men earn.

## Bounty

## You get earnings from

 the sale of your stock.Men collect f50, women collect f35, unless a country card limiting their access to banking is active
n most countries, women still face an important pay gap. The WEF found that on average women across the world re paid just $63 \%$ of what men earn

## Bounty

Get out of prison free.
This card can be saved for later use or sold/traded.

## Bounty

## Holiday fund matures.

Men receive f100,
women receive f70.

## Bounty

You inherit f100.
(Only applicable to men)

In many countries, women cannot
inherit land or other property
inherit land or other property
on the same basis as men.

Bounty
Pay f50 of taxes.

## Bounty

The woman who obtains this card just got fired for speaking up against sexual harassment in the workplace and loses a turn.

## Bounty

Husband's blanket permission to buy property on same turn.

This card can be saved for later use or sold/traded.

In some countries, women need
their husband's permission for several activities, including commercial transactions.

## Bounty

The woman who obtains this card was the victim of domestic violence and loses a turn.

According to the WHO, 1 in 3 women throughout the world will experience physical and/or sexual violence or sexual violence by a non partner in her life.

## Bounty

Husband's blanket permission to buy property on same turn.

This card can be saved for later use or sold/traded.

In some countries, women need their husband's permission for several activities, including ommercial transactions.

Bounty
Doctor's fee.
Pay f50.

## Lucky or Not

## Advance to the BANK.

Men collect f200,
women collect f140.

## Lucky or Not

BANK pays dividend.
Collect $f 50$ if you're a man and $f 35$ if you're a woman.

## Bounty

## Go to prison.

Do not pass by the bank. Do not collect rewards.

## Bounty

Receive consultancy fee.
Men collect f50,
women collect f35.

In most countries, women still face an important pay gap. The WEF found that on average women across the world are paid just $63 \%$ of what men earn.

## Lucky or Not

## Get out of prison free.

This card can be saved for later use or sold/traded.

## Lucky or Not

Husband's blanket permission to buy property on same turn.
This card can be saved for later use or sold/traded.

In some countries, women need their husband's permission for several activities, including
commercial transactions.


## Lucky or Not

## Advance to the nearest utility.

If unowned, you can buy it from the BANK if you are a man. If owned, throw dice and pay owner 10 times the amount thrown.

In some countries, women are banned from specific jobs, including electricity and water management.

## Lucky or Not

## Advance to the

## nearest railroad.

If unowned, you can buy it from the BANK if you are a man. If owned, throw dice and pay owner 10 times the amount thrown.

In some countries, women are banned from specific jobs, including railroad work.

## Lucky or Not

## Get out of prison free.

This card can be saved for later use or sold/traded.

## Lucky or Not

Husband's blanket permission to buy property on same turn.
This card can be saved for later use or sold/traded.

In some countries, women need their husband's permission for several activities, including commercial transactions.

## Lucky or Not

The women that draws this card loses a turn for getting her period.
According to the World Bank, one in ten girls in Sub-Saharan Africa miss up to
$20 \%$ of a given school year due to their menstrual cycle. In many countries, the taboo and stigma, coupled with the lack of adequate sanitary facilities, mean that girls and women are excluded from participating in education, employment, and cultural and religious practices during their period.

## Lucky or Not

## Go to prison.

Do not pass by the bank. Do not collect rewards.

## Lucky or Not

## Advance to the Park.

If you pass by the BANK, men collect f200, women collect f140.
nmost countries, women still face an important pay gap. The WEF found that on average women across the world are paid just $63 \%$ of what men earn.

## Lucky or Not

## Advance to Water.

If you pass by the BANK, men collect $f 200$,
women collect $f 140$.

In most countries, women still face an important pay gap. The WEF found that on average women across the world are paid just $63 \%$ of what men earn.

## Lucky or Not

Go to the nearest utility.
If you pass by the BANK, men collect f200, women collect f140.

Inost countries, women still face an important pay gap. The WEF found that on average women across the world
are paid just $63 \%$ of what men earn.

According to the FAO, the yield gap between men and women farmers averages around $20-30 \%$. Most studies have found that differences in yields between men and women exist not because women are less skilled but because they have less access to inputs such as improved seeds,

## Lucky or Not

The women that draws this card loses all her crops.

## Empowerment

A new law in your country allows women to work in the same occupations as men.
For the rest of this round, the woman that gets this card may buy railroads and utilities on the same basis as men.


## Empowerment

Learning institutions in your area launch a program to advance women and girls' education.

For the rest of the game, the woman that gets this card can receive the same amount of money as men when they pass by the bank.

According to the World Bank, for every extra year a girl stays in school, her income can increase by 11\%.

## Empowerment

Husband's blanket permission to buy property on same turn.
This card can be saved for later use or sold/traded.

## in some countries, women need heir husband's permission for several activities, including commercial transactions.

## Empowerment

## A bank in your area

 participates in the $2 x$ Challenge and rolls out a strategy to grant more loans to women.For the rest of the game, the woman that gets this card can buy property as soon as they land on it.

## Empowerment

Your employer rolls out a new policy guaranteeing Equal Pay for Work of Equal Value.
If you are a woman, you may collect the same amount as men for the rest of the game.

In most countries, women still face an important pay gap. The WEF found that on average women across the world are paid just $63 \%$ of what men earn.

## Empowerment

Maternity / Paternity / Parental leave benefits.
If you have just had a child, use this card not to lose your turn.

## Empowerment

A startup in your country offers women access to improved seeds, fertilizers and equipment.

For the rest of the game, the woman that gets this card can have as many crops as men on their property. According to the FAO, the yield gap between men and women farmers averages $20-30 \%$ between men and women exist not becaus women are less skilled but because they have less access to improved seeds,
fertilizers, equipment and technology.

Many countries do not mandate paid maternity leave, meaning women must drop out of the labor force to care for their children.

## Empowerment

A startup in your country offers women access to off-grid solar energy.
For the rest of the game, the woman that receives this card can own the electric company, and can skip any penalties related to electricity.


## Empowerment

A law in your country makes early marriage illegal.

For the rest of the game, the woman that gets this card can earn the same amount as men when they pass by the bank.

According to UNICEF and the World Bank, $21 \%$ of girls around the world will be married before the age of 18. Child and early marriage have a large negative effect on educational attainment for girls, and consequently on their expected earnings and household welfare.

## Country Card

## NIGHtTIME

Women lose a turn. Women can play again after the player who drew the card gets a second turn or another country card is placed on top of this one.

In several countries, women cannot work or move freely at night due to legal restrictions, safety concerns or social norms. In 29 countries, women cannot legally work the same night hours as men (World Bank's Women, Business and the Law 2018).

## Country Card

## nighttime

Women can play again after the player who drew the card gets their next turn or another country card is placed on top of this one.

In several countries, women cannot work or move freely at night due to legal restrictions, safety concerns or social norms. In 29 countries, women cannot legally work th same night hours as men (World Bank's Women, Business and the Law 2018).

## Country Card

## nighttime

Women lose a turn. Women can play again after the player who drew the card gets their next turn or another country card is placed on top of this one.

In several countries, women cannot work or move freely at night due to legal restrictions, safety concerns or social norms. In 29 countries, women cannot legally work the same night hours as men (World Bank's Women, Business and the Law 2018).

## Country Card

## Women lose a turn.

Women can play again after the player who drew the card gets their next turn or another country card is placed on top of this one.
h 18 countries, women require their husband's permission to work outside of home (World Bank's Women,
Business and the Law 2018).

## Country Card

Women can't mortgage properties during the next turn.

Women can mortgage property again after the player who drew the card gets their next turn or another country card is placed on top of this one.

117 countries do not prohibit discrimination by creditors based on gender. 156 countries do not prohibit discrimination based on marital status (World Bank's Women, Business and the Law 2018).

## Country Card

COUNTRY RESET
This card reverts the game to its original rules. It can be saved for later use.

Many countries around the world are making
progress towards gender equality.
Our hope is that Unequalopoli
becomes obsolete with time.

## Country Card

## Women lose a turn.

Women can play again after the player who drew the card gets their next turn or another country card is placed on top of this one.

17 countries prevent women from traveling outside the home in the same way as men (World Bank's Women
Business and the Law 2018).

## Country Card

COUNTRY RESET
This card reverts the game to its original rules. It can be saved for later use.

Many countries around the world are making progress towards gender equality.
Our hope is that Unequalopolis
becomes obsolete with time.

## Country Card

Women lose a turn if
they fall on electricity.

## Country Card

## Women cannot place crops on their property.

Women with crops must turn them back to the bank.

104 countries restrict the kinds of jobs women can hold. Some of them include the use of fertilizers in some of

04 countries restrict the kinds of jobs women can hold. Some of them include railroad work in some of them (World Bank's Women,
Business and the Law 2018).

104 countries restrict the kinds fobs women can hold. Some of them include the generation of electricity (World Bank's Women, Business and the Law 2018)

## Country Card

Women lose a turn if they fall on a railroad.
them (World Bank's Women,
Business and the Law 2018).
Business and the Law 2018).

75 countries restrict women's property and inheritance rights (World Bank's
Women, Business and the Law 2018).



## Railroad 1

RENT f25
If both R.R.'s are owned f50

Mortgage Value f100

| Title deed |  | Purchasing Price f60 |  |
| :---: | :---: | :---: | :---: |
|  |  |  | RENT f2 |
| with | with | with | with |
| 1 Crop | 2 Crops | 3 Crops | 4 Crops |
| f10 | $f 30$ | $f 90$ | f160 |
| with Warehouse |  |  | f250 |

Mortgage Value f30
Crops cost f50 each
Warehouse, f50 plus 4 crops
If a player owns ALL the lots of any Colour-Group,
the rent is Doubled on Unimproved Lots in that group.

| title deed |  | Purchasing Price f140 |  |
| :---: | :---: | :---: | :---: |
|  |  | RENT f10 |  |
| with | with | with | with |
| 1 Crop | 2 Crops | 3 Crops | 4 Crops |
| f50 | f150 | f450 | f625 |
| with Warehouse |  |  | f750 |

[^0]Railroad 2


RENT f25
If both R.R.'s are owned f50

Mortgage Value f100

| title deed |  | Purchasing Price f60 |  |
| :---: | :---: | :---: | :---: |
| - |  |  | RENT f4 |
| with | with | with | with |
| 1 Crop | 2 Crops | 3 Crops | 4 Crops |
| f20 | $f 60$ | f180 | f320 |
| with Warehouse |  |  | f450 |

Mortgage Value $f 30$
Crops cost $f 50$ each
Warehouse, $f 50$ plus 4 crops

If a player owns ALL the lots of any Colour-Group, the rent is Doubled on Unimproved Lots in that group.

| TITLE D |  | urchasin | ice f140 |
| :---: | :---: | :---: | :---: |
| $\bigcirc$ - RENT f10 |  | RENT f10 |  |
| with | with | with | with |
| 1 Crop | 2 Crops | 3 Crops | 4 Crops |
| f50 | $f 150$ | $f 450$ | f625 |
| with Warehouse |  |  | f750 |

## Mortgage Value f70

Crops cost f100 each
Warehouse, f100 plus 4 crops

If a player owns ALL the lots of any Colour-Group, the rent is Doubled on Unimproved Lots in that group.

Electric Co


If only one utility is owned, rent is 4 times amount shown on dice. If both utilities are owned, rent is 10 times amount shown on dice.

Mortgage Value f75

| title deed |  | Purchasing Price f100 |  |
| :---: | :---: | :---: | :---: |
|  |  |  | RENT f6 |
| with | with | with | with |
| 1 Crop $f 30$ | $2 \text { Crops }$ $f 90$ | 3 Crops f270 | 4 Crops f400 |
| with Warehouse |  |  | f550 |

## Mortgage Value f50 <br> Crops cost $f 50$ each <br> Warehouse, $f 50$ plus 4 crops <br> If a player owns ALL the lots of any Colour-Group, the rent is Doubled on Unimproved Lots in that group.

| Title Deed |  | Purchasing Price f180 |  |
| :---: | :---: | :---: | :---: |
|  |  | RENT f14 |  |
| with | with | with | with |
| 1 Crop | 2 Crops | 3 Crops | 4 Crops |
| f70 | f200 | $f 550$ | f750 |
| with Warehouse |  |  | f950 |

## Mortgage Value f90

Crops cost f100 each
Warehouse, f100 plus 4 crops

If a player owns ALL the lots of any Colour-Group, the rent is Doubled on Unimproved Lots in that group.

Water


If only one utility is owned, rent is 4 times amount shown on dice.
If both utilities are owned, rent is 10 times amount shown on dice.

Mortgage Value f75
title deed
Purchasing Price f100

RENT f6

| with | with | with | with |
| :---: | :---: | :---: | :---: |
| 1 Crop | $\mathbf{2 C r o p s}$ | 3 Crops | 4 Crops |
| $\mathbf{f 3 0}$ | $\mathbf{f 9 0}$ | $\mathbf{f 2 7 0}$ | $\mathbf{f 4 0 0}$ |

with Warehouse
f550

Mortgage Value f50
Crops cost f50 each
Warehouse, f50 plus 4 crops

If a player owns ALL the lots of any Colour-Group, the rent is Doubled on Unimproved Lots in that group.

| title deed |  | Purchasing Price f180 |  |
| :---: | :---: | :---: | :---: |
|  |  |  | RENT f16 |
| with | with | with | with |
| 1 Crop | 2 Crops | 3 Crops | 4 Crops |
| $f 80$ | $f 220$ | $f 600$ | $f 800$ |
| with Warehouse |  |  | $f 1000$ |

## Mortgage Value f100

Crops cost f100 each
Warehouse, f100 plus 4 crops

If a player owns ALL the lots of any Colour-Group the rent is Doubled on Unimproved Lots in that group.

## Water

MORTGAGED
for f75

Card must be turned this side up if property is mortgaged

2B

MORTGAGED for f50

Card must be turned this side up
if property is mortgaged

## Electric

 CompanyRailroad 2

MORTGAGED
for f100

Card must be turned this side up
if property is mortgaged

Railroad 1

MORTGAGED
for f100

Card must be turned this side up if property is mortgaged

| TITLE DEED | Purchasing Price f200 |
| :--- | :---: | :---: |


| Mortgage Value f100 |  |  |  |
| :---: | :---: | :---: | :---: |
| Crops cost f100 each |  |  |  |
| Warehouse, f100 plus 4 crops |  |  |  |
| If a player owns ALL the lots of any Colour-Group, the rent is Doubled on Unimproved Lots in that group. |  |  |  |
| title deed |  | Purchasing Price f260 |  |
| $68$ |  | RENT f22 |  |
| with | with | with | with |
| 1 Crop | 2 Crops | 3 Crops | 4 Crops |
| with Warehouse |  |  | f1150 |


| Mortgage Value f130 |
| :--- |
| Crops cost $f 150$ each |
| Warehouse, $f 150$ plus 4 crops |
| If a player owns ALL the lots of any Colour-Group, <br> the rent is Doubled on Unimproved Lots in that group. |

title deed Purchasing Price f350
8A

| with <br> 1 Crop <br> $\mathbf{f 1 7 5}$ | with <br> 2 Crops <br> $\mathbf{f 5 0 0}$ | with <br> 3 Crops <br> $\mathbf{f 1 1 0 0}$ | with <br> 4 Crops <br> $\mathbf{f 1 3 0 0}$ |
| :--- | :---: | :---: | :---: |
|  |  |  |  |

Mortgage Value f175
Crops cost $f 200$ each
Warehouse, 5200 plus 4 crops

If a player owns ALL the lots of any Colour-Group, the rent is Doubled on Unimproved Lots in that group.

## Title DeED

| with | with | with | with |
| :---: | :---: | :---: | :---: |
| 1 Crop | 2 Crops | 3 Crops | 4 Crops |
| f90 | f250 | f700 | $f 875$ |
| with Warehouse |  |  | f1050 |

## Mortgage Value f110 <br> Crops cost f150 each <br> Warehouse, f150 plus 4 crops

If a player owns ALL the lots of any Colour-Group, the rent is Doubled on Unimproved Lots in that group.

| title d |  | urchasin | ice f300 |
| :---: | :---: | :---: | :---: |
| RENT $\mathbf{f 2 6}^{\mathbf{2}}$ |  |  |  |
| with 1 Crop f130 | with 2 Crops f390 | with 3 Crops f900 | with 4 Crops f1100 |
|  |  |  |  |
|  |  |  |  |
| with Warehouse |  | f1275 |  |

## Mortgage Value f150 <br> Crops cost f200 each <br> Warehouse, f 200 plus 4 crops

If a player owns ALL the lots of any Colour-Group, the rent is Doubled on Unimproved Lots in that group.

| title deed |  | Purchasing Price f400 |  |
| :---: | :---: | :---: | :---: |
|  |  | RENT f50 |  |
| with | with | with | with |
| 1 Crop | 2 Crops | 3 Crops | 4 Crops |
| f200 | f600 | $f 1400$ | f1700 |
| with Warehouse |  |  | f2000 |
| Mortgage Value f200 |  |  |  |
| Crops cost f200 each |  |  |  |
| Warehouse, f200 plus 4 crops |  |  |  |
| $\begin{gathered} \text { If a p } \\ \text { the ren } \end{gathered}$ | owns ALL th oubled on Un | s of any Colou roved Lots i | roup, <br> $t$ group. |

# fitle deed 

| with <br> 1 Crop <br> $\mathbf{f 1 0 0}$ | with <br> $\mathbf{2 C r o p s}$ <br> $\mathbf{f 3 0 0}$ | with <br> 3 Crops <br> $\mathbf{f 7 5 0}$ | with <br> 4 Crops <br> $\mathbf{f 9 2 5}$ |
| :--- | :---: | :---: | :---: |
|  |  |  |  |

## Mortgage Value f120

Crops cost f150 each
Warehouse, $f 150$ plus 4 crops

If a player owns ALL the lots of any Colour-Group, the rent is Doubled on Unimproved Lots in that group.

## TITLE DEED Purchasing Price f300

## 7B

| with | with | with | with |
| :--- | :---: | :---: | :---: |
| 1 Crop <br> $\mathbf{f 1 5 0}$ | $\mathbf{2 C r o p s}$ | 3 Crops | 4 Crops |
| $\mathbf{f 4 5 0}$ | $\mathbf{f 1 0 0 0}$ | $\mathbf{f 1 2 0 0}$ |  |
| with Warehouse |  |  | $\mathbf{f 1 4 0 0}$ |

## Mortgage Value f160

Crops cost f200 each
Warehouse, f 200 plus 4 crops

If a player owns ALL the lots of any Colour-Group,
the rent is Doubled on Unimproved Lots in that group.


Mortgage Value f130
Crops cost f150 each
Warehouse, $f 150$ plus 4 crops
If a player owns ALL the lots of any Colour-Group, the rent is Doubled on Unimproved Lots in that group.

## ITLE DEED

Purchasing Price f320


RENT f28

| with | with | with | with |
| :--- | :---: | :---: | :---: |
| 1 Crop | $\mathbf{2 C r o p s}$ | 3 Crops | 4 Crops |
| $\mathbf{f 1 5 0}$ | $\mathbf{f 4 5 0}$ | $\mathbf{f 1 0 0 0}$ | $\mathbf{f 1 2 0 0}$ |
| with Warehouse |  |  | $\mathbf{f 1 4 0 0}$ |

## Mortgage Value f160

Crops cost f200 each
Warehouse, f200 plus 4 crops

If a player owns ALL the lots of any Colour-Group, the rent is Doubled on Unimproved Lots in that group.






|  |  |  |  |  |  |  | 8 8 8 8 8 8 2 2 |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  |  |  |  |  |  |
| 운 |  |  |  | 8 8 8 8 8 2 |  |  |  | $8$ | $\circ$ |




|  |  |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  |  |  | $\begin{aligned} & 78 \\ & 8 \\ & 8 \\ & 8 \\ & 8 \\ & 8 \end{aligned}$ |  |  |
|  |  |  |  |  |  |  |  |  | $\left\lvert\, \begin{aligned} & \circ \\ & 8 \\ & 8 \\ & 8 \end{aligned}\right.$ |


[^0]:    Mortgage Value f70
    Crops cost f100 each
    Warehouse, $f 100$ plus 4 crops

    If a player owns ALL the lots of any Colour-Group,
    the rent is Doubled on Unimproved Lots in that group.

